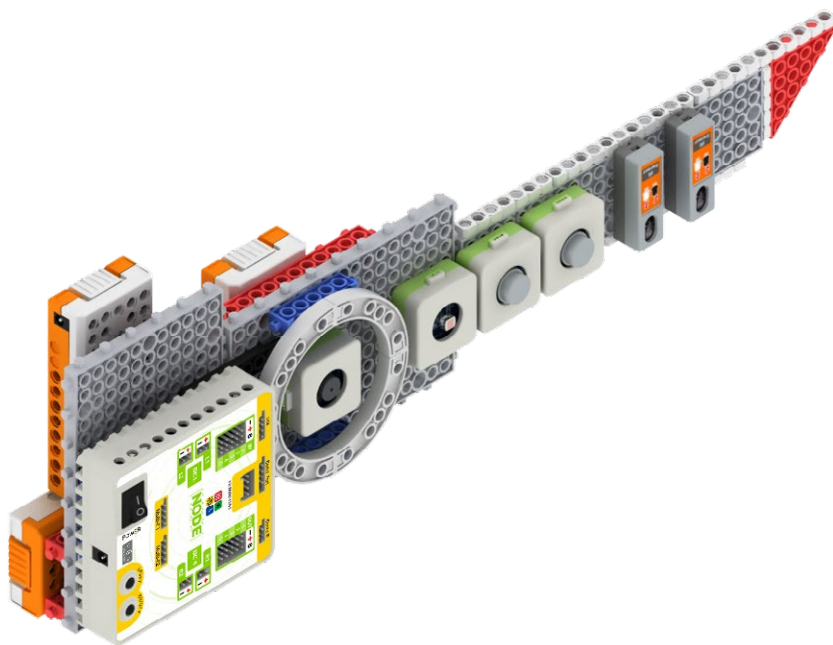


## 44 Chitară



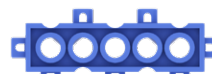
## Piese



Bloc de îmbinare 2 (4)



Bloc triunghiular (1)



Bloc 1x5 (4)



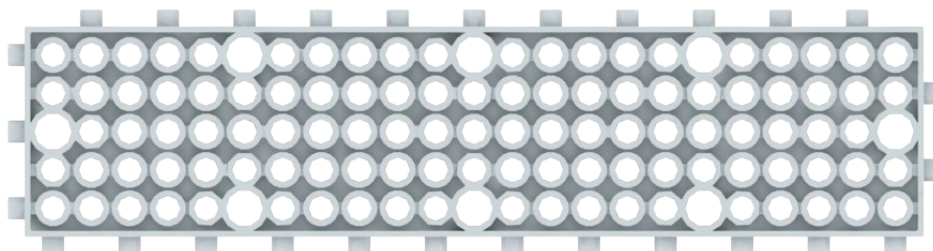
Bloc N 1x5 (1)



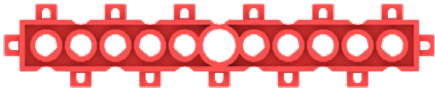
Bloc N 1x7 (1)



Bloc N 1x11 (4)



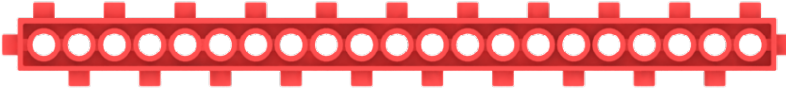
Bloc 5x23 (1)



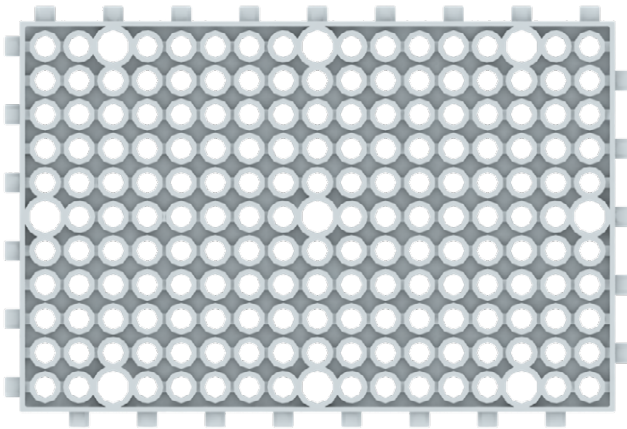
Bloc 1x11 (2)



Bloc curbat (4)



Bloc 1x21 (2)



Bloc 11x17 (2)



Senzor cu infraroșu (2)



Sonerie (1)



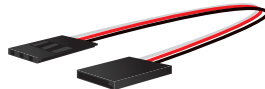
Senzor fotoelectric (1)



Senzor cu buton (2)



Cablu de conectare (3)



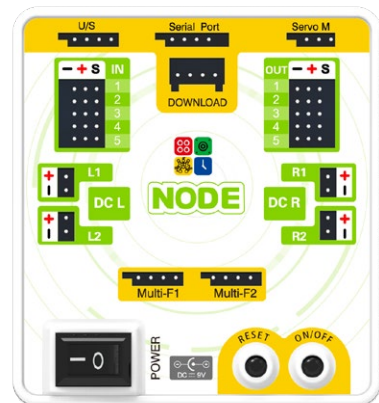
Alargator de cablu (4)



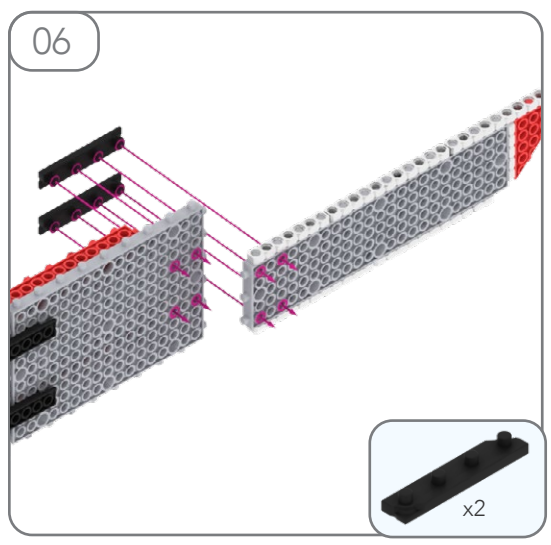
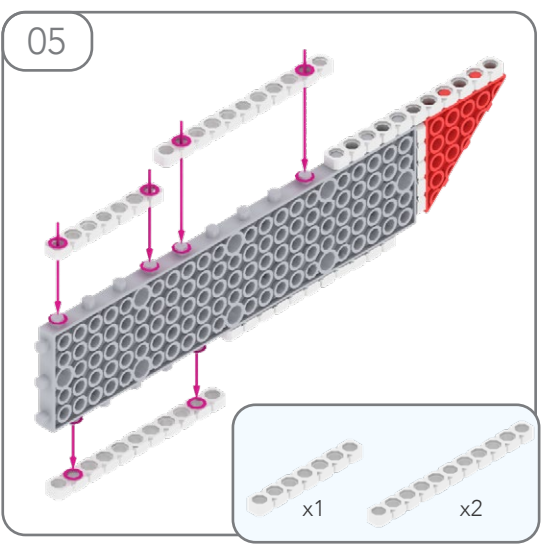
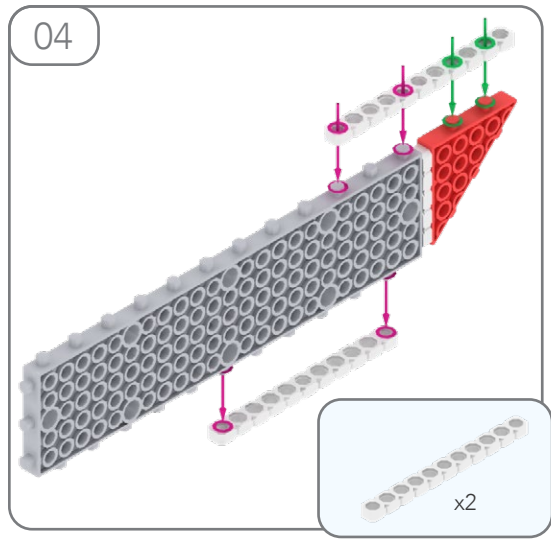
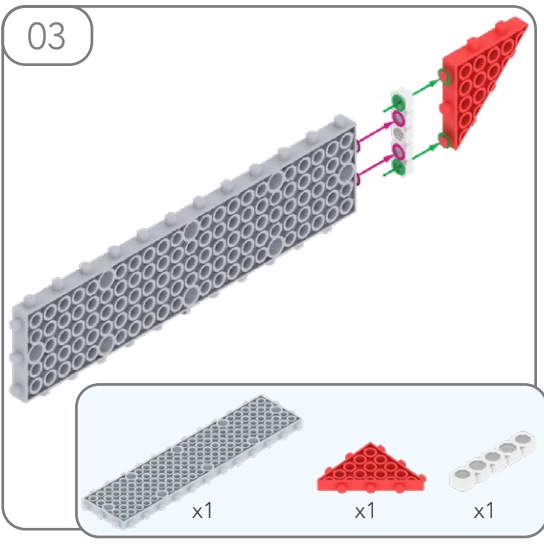
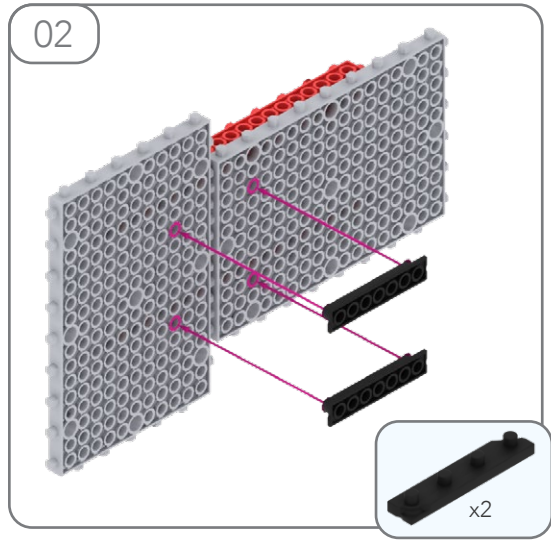
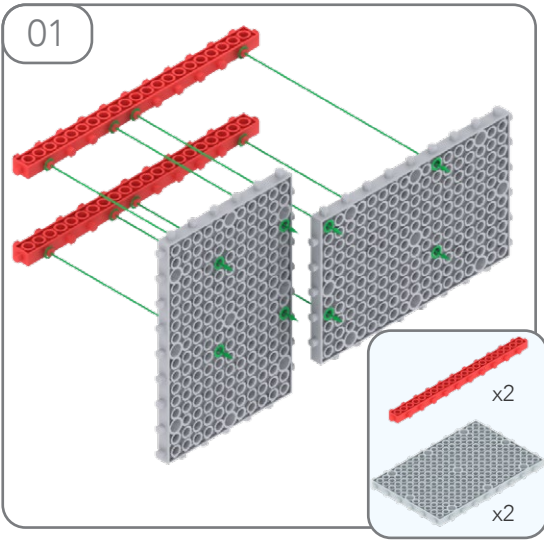
Acumulatori 1 (1)



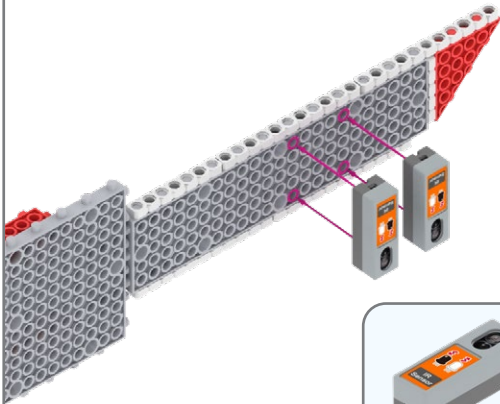
Acumulatori 2 (2)



Placă de bază NODE (1)

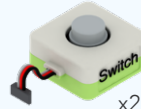
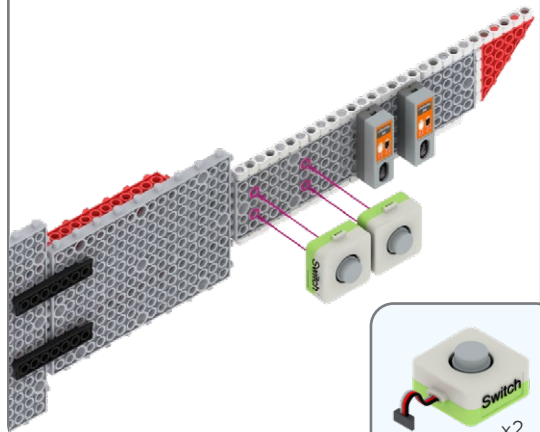


07



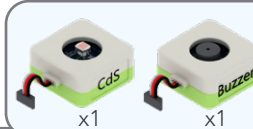
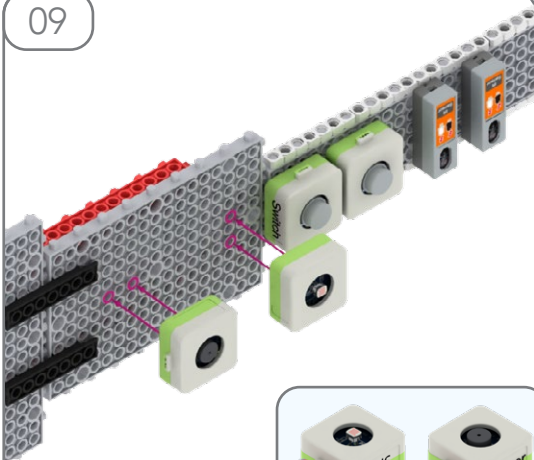
x2

08



x2

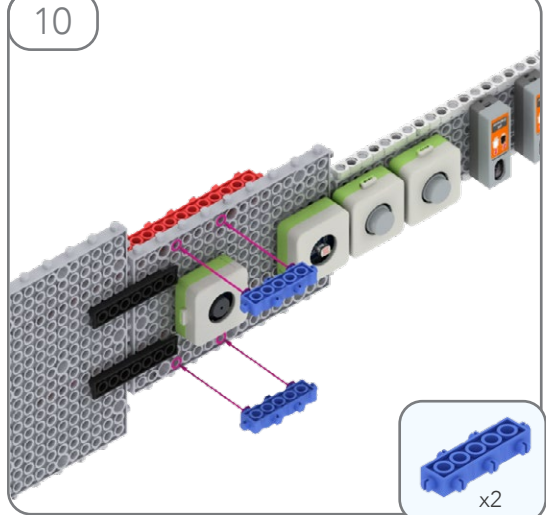
09



x1

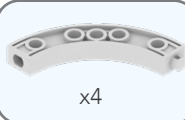
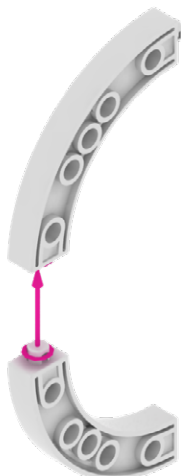
x1

10



x2

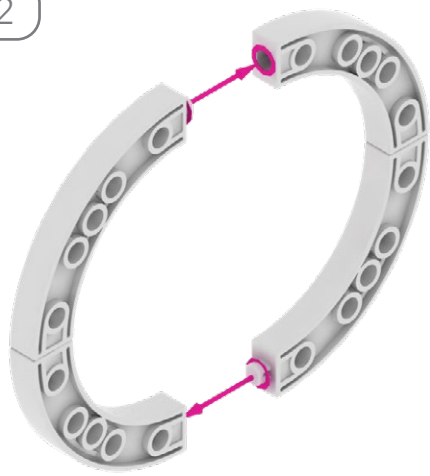
11



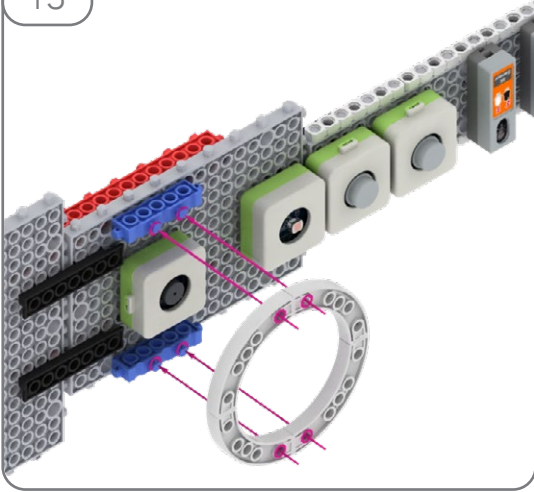
x4

x2

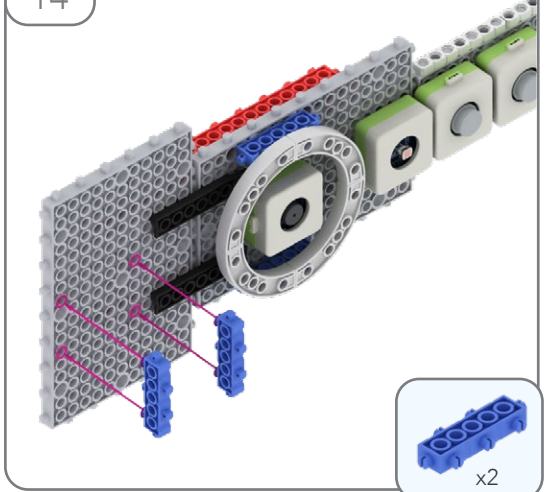
12



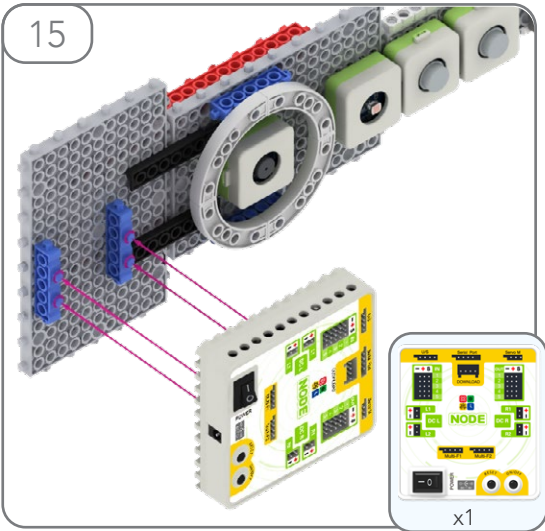
13



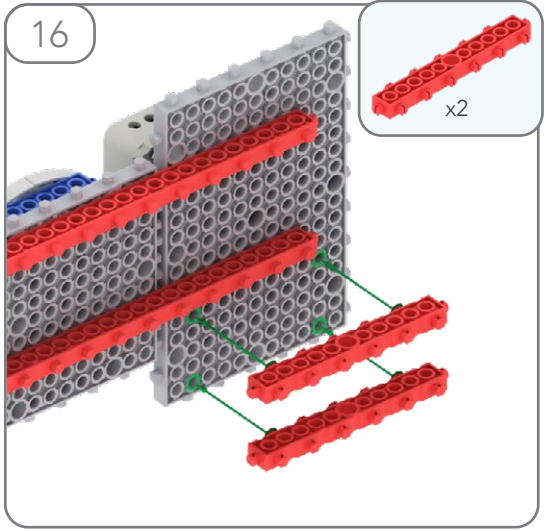
14



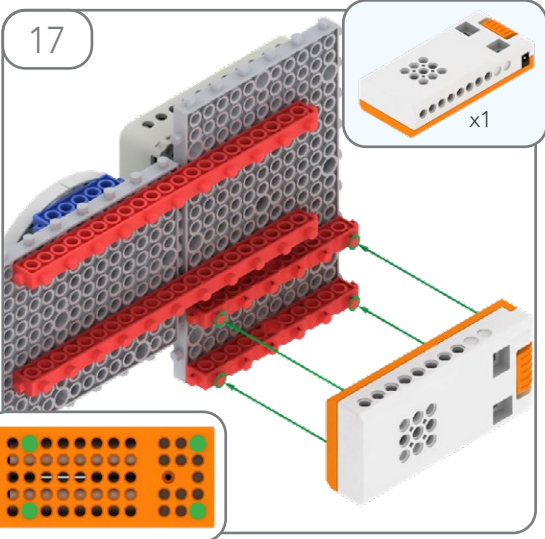
15



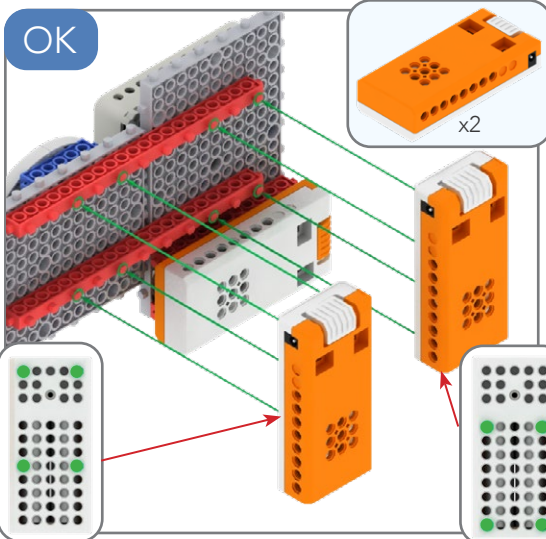
16



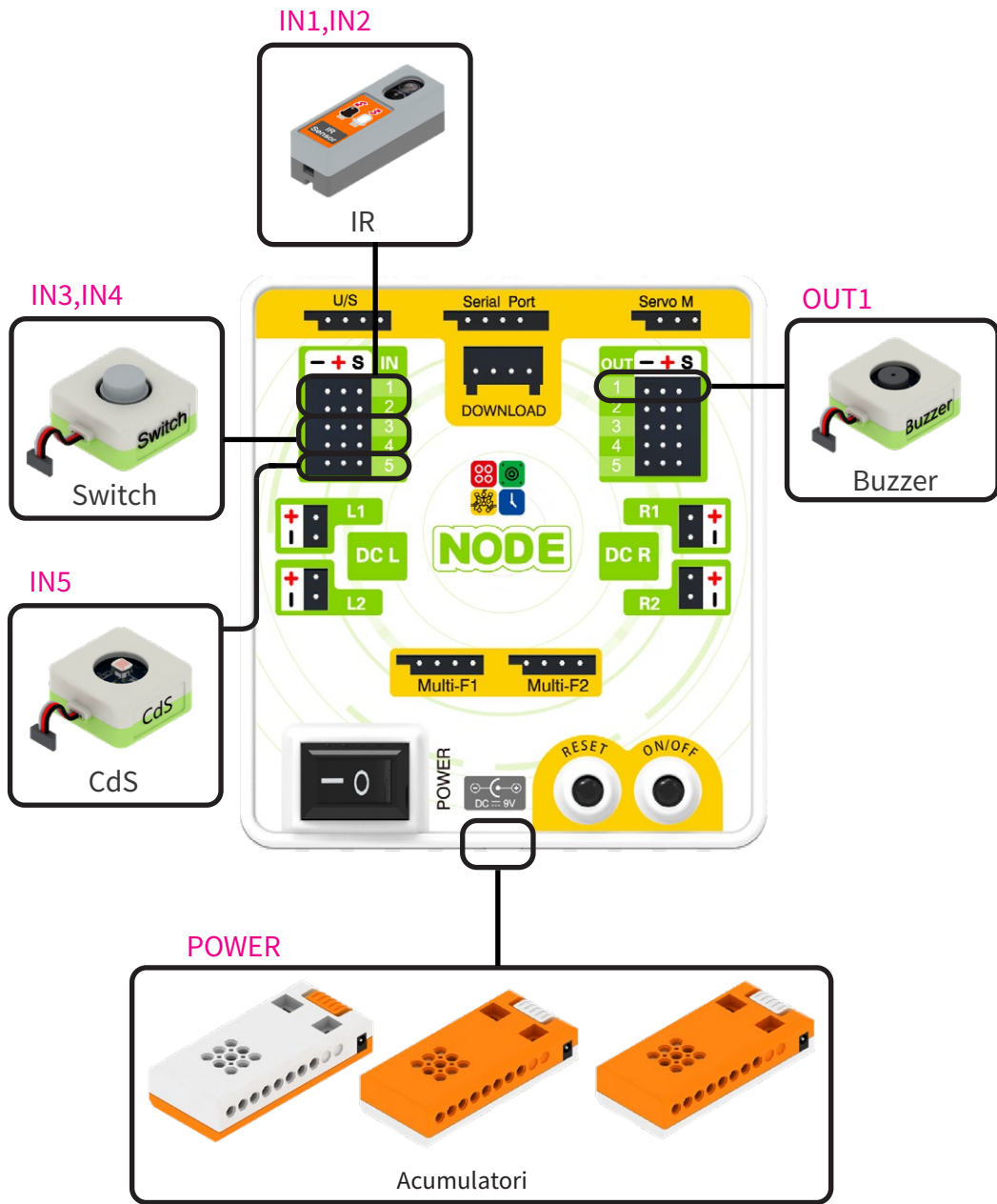
17



OK

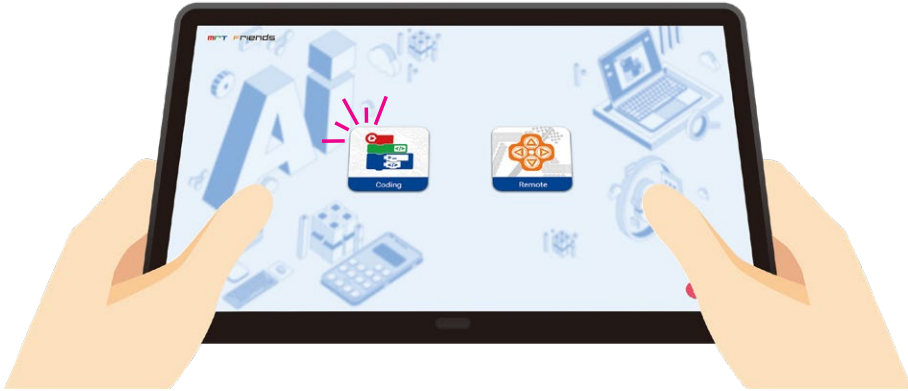


## Cum se conectează?



## În practică

1. Fă clic pe butonul „Coding”, aflat în stânga, pentru a ajunge în interfața de programare.



2. Fă clic pe „Samples” pentru a vedea câteva exemple de configurări.

 Samples

3. Fă clic pe „Guitar”.

